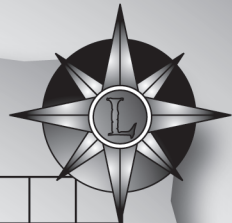
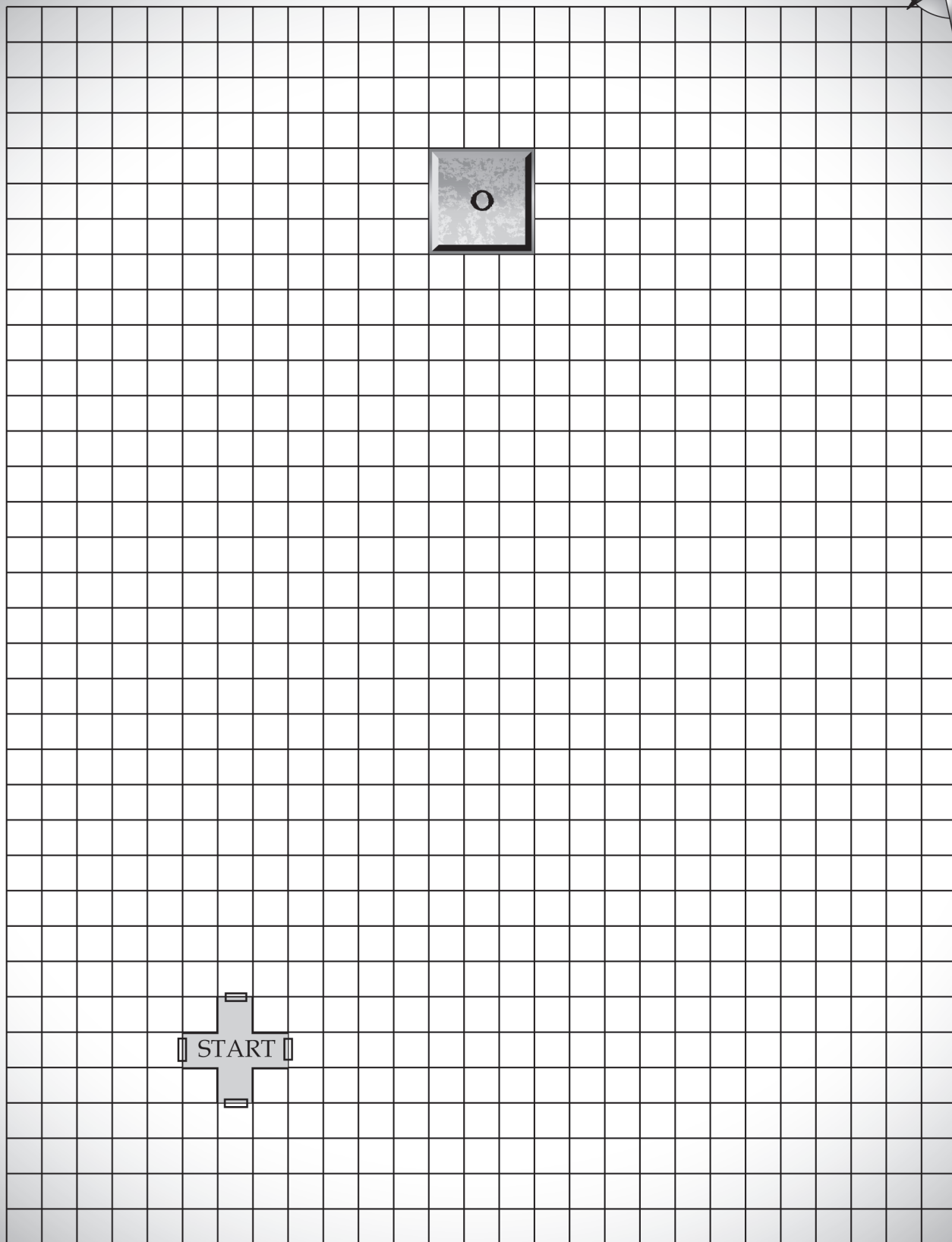


# ENTER THE LABYRINTH Level V



LABYRINTH

LABYRINTH



See following page when you reach the objective.

LEGEND  = objective